

## Appendix 4: Raspberry Pi Driving Hardware using GPIO Pins

### Project 4: Using Raspberry Pi General Purpose IO pins

#### P4.1 Optional: Using General Purpose IO Pins via Simulink Blocks

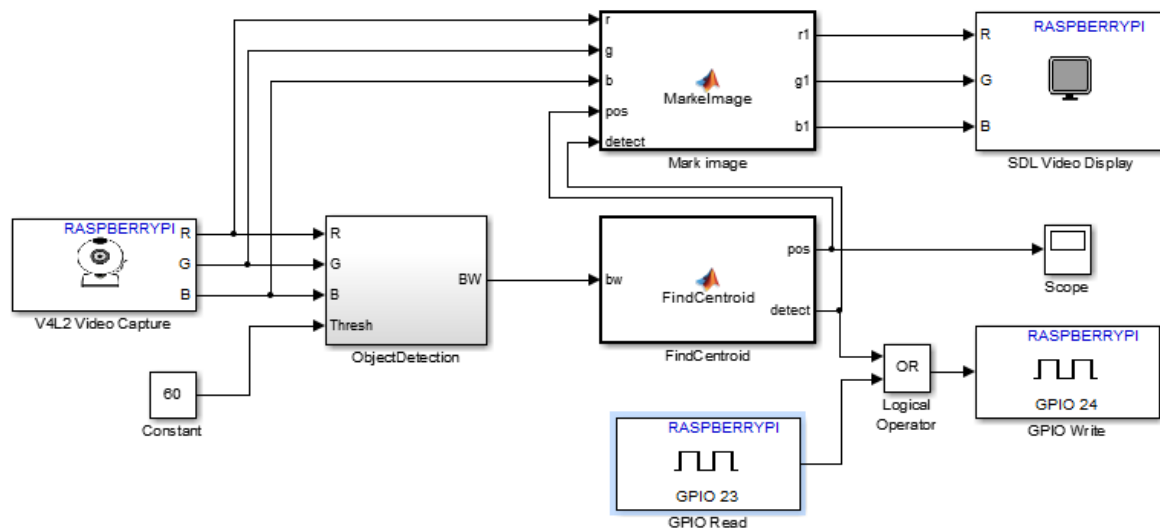
**Objective:** To understand how to interface with hardware using GPIO Pins

**Task/ Challenge:** Build a Simulink application which turns an output LED on as soon as it detects a green object. Take inputs from a push button to test the LED

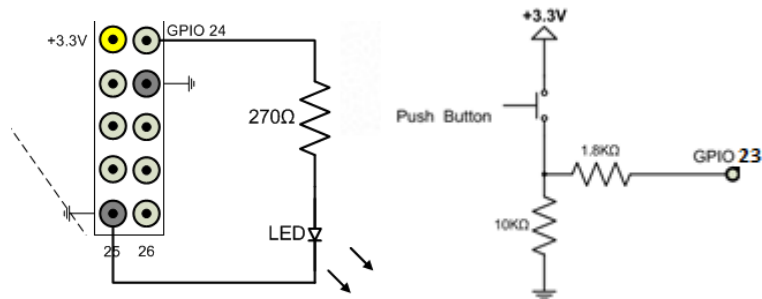
**Steps/ Approach:**

1. It is possible to drive General Purpose IO pins on the Raspberry Pi using Simulink Blocks. Starting from the **ObjectMarker.slx** example, we can drive a LED every time we detect a green object by building the model as below

#### Simple object detection and position marking



2. Use the following circuits to drive the LED and as an input of the Raspberry Pi



These simple circuits are realised on the breadboards. Using the above model you can see how the input can turn the LED on as well as detecting the green object.

3. Build and run the application and check that the LED does come on on detecting a green object or by pushing the push button.

## P4.2 Optional: Calling C Functions from Simulink

**Objective:** To demonstrate how to include calls to standard C libraries

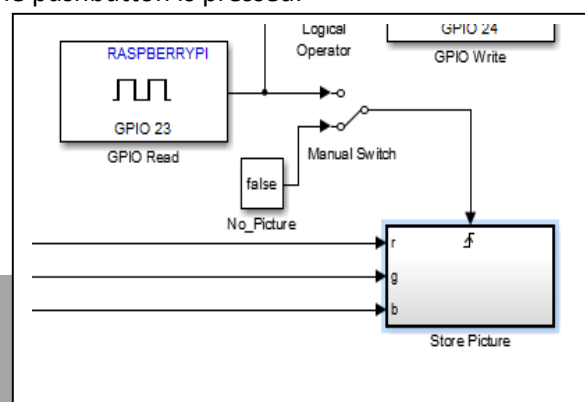
**Task/ Challenge:** To run and examine a Simulink model which stores a picture for examination with MATLAB for further analysis

### Steps/ Approach:

1. As a second example, load now the model **ObjectDetectionPosMarkStore.slx**. The store block captures the RGB signals every time the push button is pressed. It writes them into an ASCII files imgX.dat where X is determined programmatically by the number of times the pushbutton is pressed.

The code calls “C” functions sprintf & fprintf

```
function fcn(r,g,b, counter)
%#codegen
% Save 320x240 colour image to a file
format = ['%d ', 0];
fname = coder.nullcopy(uint8(zeros(1, 32)));
coder.ceval('sprintf', coder.wref(fname), ['img%d.dat', 0], counter);
fd = coder.opaque('FILE *');
fd = coder.ceval('fopen', fname, ['w', 0]);
for i = 1:320
    for j = 1:240
        coder.ceval('fprintf', fd, format, r(i, j));
    end
end
```



```

end
for i = 1:320
    for j = 1:240
        coder.ceval('fprintf', fd, format, g(i, j));
    end
end
for i = 1:320
    for j = 1:240
        coder.ceval('fprintf', fd, format, b(i, j));
    end
end
coder.ceval('fclose', fd);

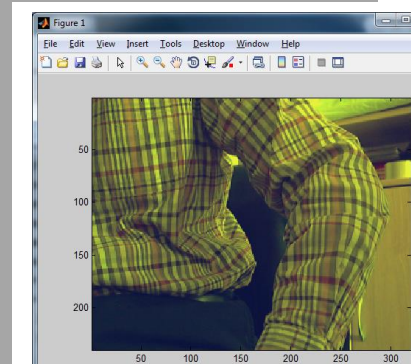
```

The file can then be retrieved by MATLAB with the following commands

```

h = raspberrypi
h.connect
h.getFile(['/home', '/', h.UserName, '/img0.dat'])
img = load('img0.dat');
x = uint8(reshape(img,240,320,3));
image(x)
shg

```



For additional features of using the raspberrypi object to issue linux commands and functions please study the documentation.

### P4.3 Optional: Calling C Function Libraries from Simulink

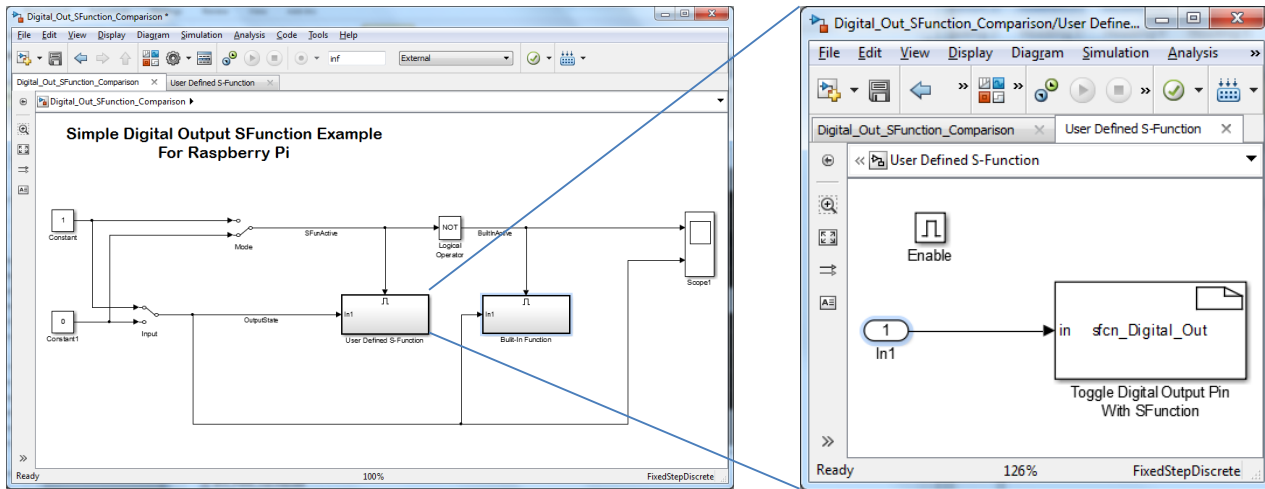
**Objective:** To demonstrate how to include calls to user written C functions and libraries

**Task/ Challenge:** To run and examine a Simulink model turning an LED on or off using both the block supplied in Simulink Library and calling functions from wiring Pi C library supplied with Raspberry Pi.

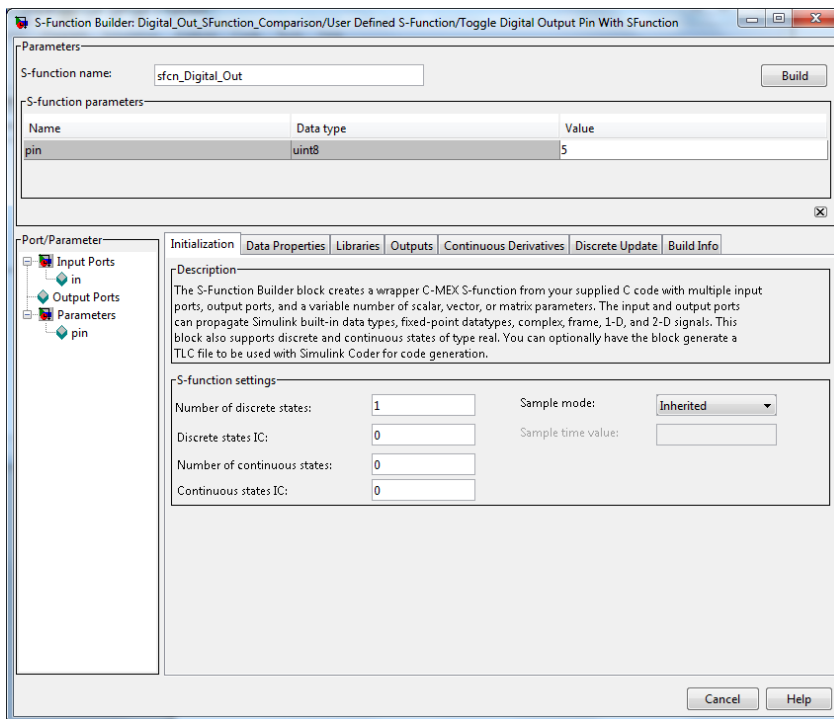
**Steps/ Approach:**

1. It is also possible to include call “C” functions which drive various outputs. In the following example we will use the Simulink S Function Builder alongside the wiring Pi “C” library which allows a different way of addressing the IO using user-defined libraries and drivers.
2. Details of how to include “C” functions with hardware support for Simulink can be found in the a document entitled “Device Drivers” <http://www.mathworks.co.uk/matlabcentral/fileexchange/39354-device-drivers> written for support for arduino but is equally applicable for Raspberry Pi.
3. In order to check how this is done copy the folder “home” and file “Digital\_Out\_SFunction\_Comparison.slx” from the “Models\Appendix4” directory to the “Working” directory. The home folder contains the “C” include and source files as defined in wiringPi library.
4. Open Digital\_Out\_SFunction\_Comparison.slx. Double click on User Defined S-Function. Double click on sfcn\_Digital\_Out to open up the dialogue box. Click on the Build button on the top right hand side. This

will create the appropriate files which will be compiled and called from Simulink to turn the Digital Output on using calls to user-defined “C” functions.



5. The Block with S-Function Builder is given by:



Name	Data type	Value
pin	uint8	5

**S-function settings**

Number of discrete states:	1	Sample mode:	Inherited
Discrete states IC:	0	Sample time value:	
Number of continuous states:	0		
Continuous states IC:	0		

S-Function Builder: Digital\_Out\_SFunction\_Comparison/User Defined S-Function/Toggle Digital Output Pin With SFunction

Parameters

S-function name:  Build

S-function parameters

Name	Data type	Value
pin	uint8	5

Port/Parameter

- Input Ports
  - in
- Output Ports
- Parameters
  - pin

Initialization | Data Properties | Libraries | Outputs | Continuous Derivatives | Discrete Update | Build Info

Description

Use the Add and Delete buttons to add/remove ports and parameters to the S-function. Use the table below to configure the data type, dimensions, complexity and frameness of each S-function port and to configure the data type and complexity of each parameter.

Port and Parameter properties

Input ports | Output ports | Parameters | Data type attributes

Port name	Dimensions	Rows	Columns	Complexity	Bus	Bus Name
in	1-D	1		real	off	

Cancel Help

S-Function Builder: Digital\_Out\_SFunction\_Comparison/User Defined S-Function/Toggle Digital Output Pin With SFunction

Parameters

S-function name:  Build

S-function parameters

Name	Data type	Value
pin	uint8	5

Port/Parameter

- Input Ports
  - in
- Output Ports
- Parameters
  - pin

Initialization | Data Properties | Libraries | Outputs | Continuous Derivatives | Discrete Update | Build Info

Enter any library/object or source files used by the S-function. Then, specify any necessary include files or enter the external function declarations. These functions can be called in the Outputs, Derivatives and Update methods.

Library/Object/Source files (one per line)

Include files and external function declarations

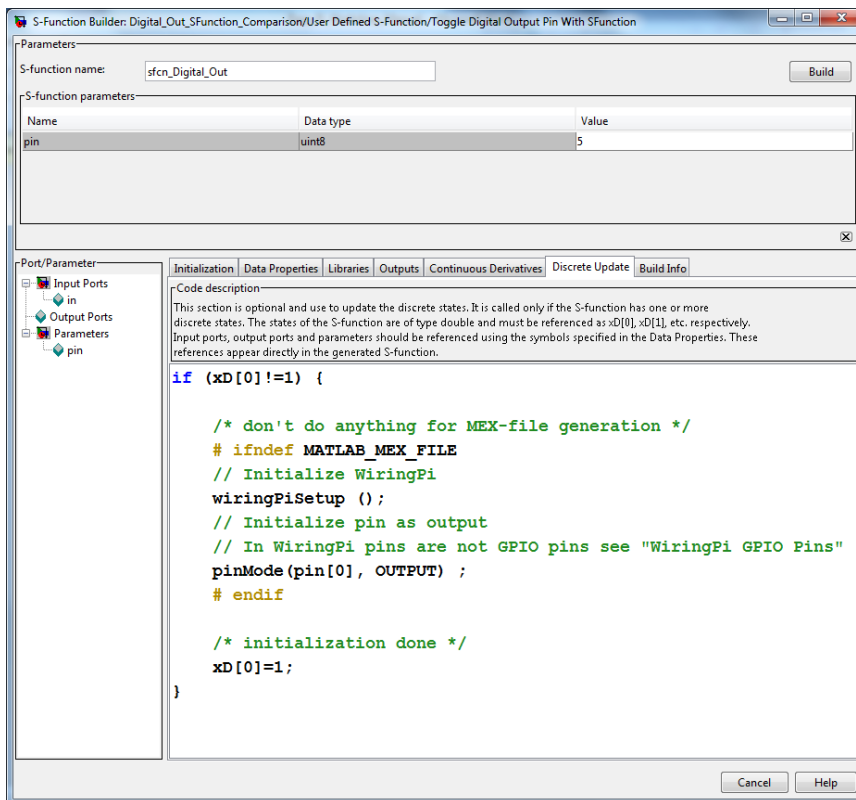
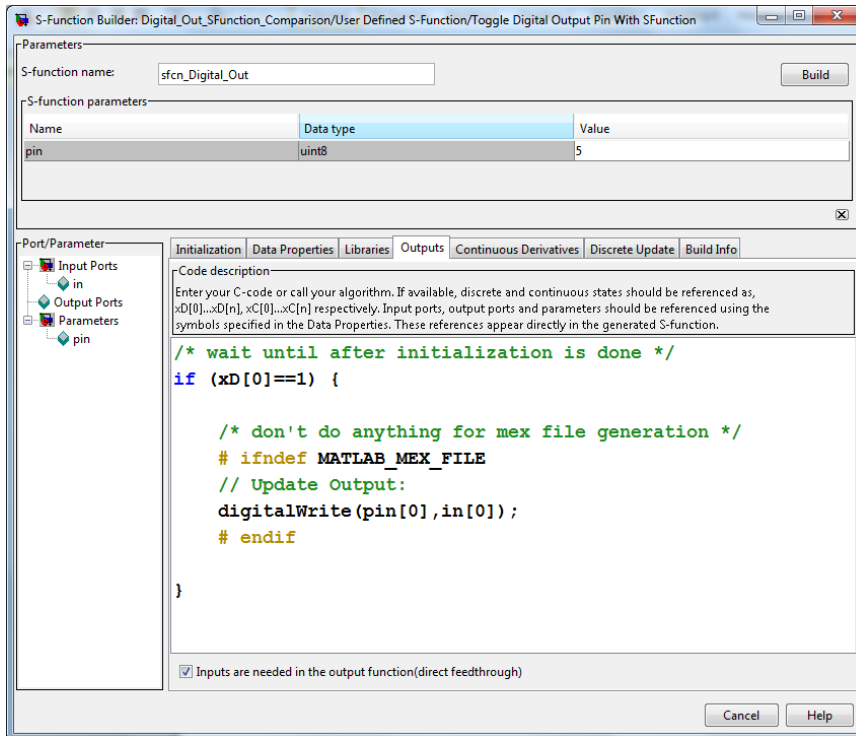
Includes:

```
#ifndef MATLAB_MEX_FILE
#include </home/pi/wiringPi/wiringPi/wiringPi.h>
#include </home/pi/wiringPi/wiringPi/wiringPiSPI.h>
#include </home/pi/wiringPi/wiringPi/wiringPi.c>
#include </home/pi/wiringPi/wiringPi/piHiPri.c>
```

External function declarations:

```
/* extern double func(double a); */
```

Cancel Help



6. Examine the various tabs of the S Function Builder and note how the C functions are called. Build the S Function and run the application in External Mode. Note the way you can switch and use this block in building your system.

This demonstrates a second way which external C functions can be incorporated into Simulink. WiringPi functions can therefore be used simply to integrate new IO and drivers with Raspberry Pi blocks in Simulink.